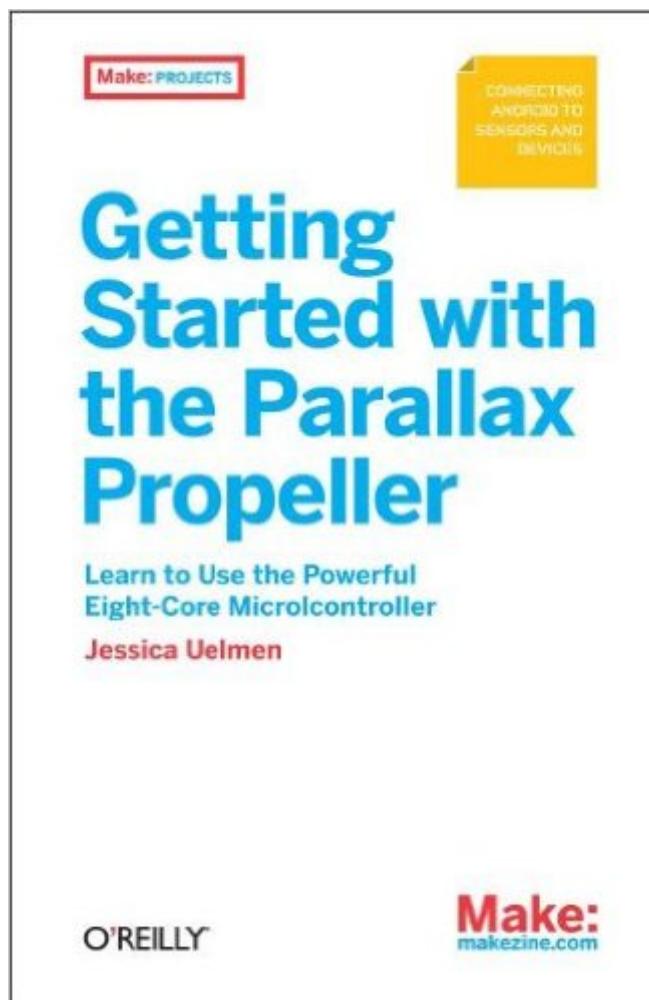


The book was found

Getting Started With The Parallax Propeller



Synopsis

This is the definitive starting point for people who want to get up and running with Parallax's Propeller platform. The Propeller is a unique architecture among microcontrollers and will be interesting to folks who have mastered Arduino and need a bit more power and flexibility. The Propeller has the ability to do things in software for which an Arduino-based solution would need additional hardware. Parallax released the Propeller microcontroller in 2006 as a follow-up to their BASIC Stamp module. It has become the chip maker's flagship product and a favorite of embedded hobbyists. Propeller Quickstart development boards are available in every Radio Shack. The Propeller (also known as the P8X32) is unusual in the field in that it has eight cores (called cogs) that can be programmed to run in parallel. The platform's speed, power and price make it attractive for makers and artists, especially those interested in generating video and sound. People who got started using microcontrollers with the Arduino may find the Propeller to be the next step for more challenging applications.

Book Information

Paperback: 200 pages

Publisher: Maker Media, Inc; 1 edition (June 22, 2014)

Language: English

ISBN-10: 1449340105

ISBN-13: 978-1449340100

Product Dimensions: 5.9 x 0.6 x 9.8 inches

Shipping Weight: 1.5 pounds

Average Customer Review: Be the first to review this item

Best Sellers Rank: #3,682,049 in Books (See Top 100 in Books) #79 in Books > Engineering & Transportation > Engineering > Electrical & Electronics > Electronics > Solid State #291 in Books > Engineering & Transportation > Engineering > Electrical & Electronics > Electronics > Sensors #458 in Books > Engineering & Transportation > Engineering > Electrical & Electronics > Circuits > Integrated

[Download to continue reading...](#)

Getting Started with the Parallax Propeller Getting Started Making Metal Jewelry (Getting Started series) Getting Started with Geese (Getting Started with... Book 4) Programming the Propeller with Spin: A Beginner's Guide to Parallel Processing (Tab Electronics) The Propeller Handbook: The Complete Reference for Choosing, Installing, and Understanding Boat Propellers Med School Rx:

Getting In, Getting Through, and Getting On with Doctoring Build Your Own Quadcopter: Power Up Your Designs with the Parallax Elev-8 The End of Modernity: Nihilism and Hermeneutics in Postmodern Culture (Parallax: Re-visions of Culture and Society) Evolution of Synthetic Pathways: Parallax and Calibration Getting Started with Arduino: The Open Source Electronics Prototyping Platform (Make) Getting Started with Processing: A Hands-On Introduction to Making Interactive Graphics Getting Started with WebRTC Getting Started with MakerBot Getting Started With UAV Imaging Systems: A Radiometric Guide (Press Monograph) Getting Started in 3D with Maya: Create a Project from Start to Finish-Model, Texture, Rig, Animate, and Render in Maya Programming Arduino: Getting Started with Sketches, Second Edition (Tab) Programming Arduino Getting Started with Sketches Getting Started with Bluetooth Low Energy: Tools and Techniques for Low-Power Networking Programming the Raspberry Pi: Getting Started with Python Getting Started with Raspberry Pi (Make: Projects)

[Dmca](#)